Mixed action simulations: approaching physical quark masses

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Some algorithmic details of our \( N_f = 2 + 1 \) QCD mixed action simulations with overlap valence and improved Wilson sea quarks are presented.

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1. Motivation

Although they have desirable theoretical properties, Ginsparg-Wilson (GW) formulations are both computationally and conceptually demanding when it comes to simulations including effects of dynamical quarks (see eg. [2, 3, 4, 5]). One way to circumvent this problem is the mixed action approach: the ensemble production is performed with a relatively cheap fermion discretization and GW fermions are only used for calculations in the valence sector. This allows to speed up the simulation while retaining most advantages of the GW fermions, such as their exact chiral symmetry and the resulting absence of complicated operator mixings in valence calculations. However, because valence and sea quarks are different, the theory suffers from unitarity violations. As a result, the chiral perturbation theory formulae needed to extrapolate lattice data in quark mass and lattice spacing become more involved and have more free parameters.

2. Action and algorithm details

2.1 Choice of action

To generate the configurations we use the Lüscher-Weisz gauge action [6] and stout-smeared [7] $O(a)$-improved [8] Wilson fermions, where the improvement coefficient $c_{SW}$ is taken at tree level. The combination of link-fattening and $O(a)$ improvement greatly reduces chiral symmetry breaking effects [9]. This action has an improved scaling behavior where the theoretically leading $O(a_s\alpha_s)$ contributions will, in practice, be negligible and the scaling to the continuum looks as if the theory had only $O(a^2)$ cut-off effects [9, 10]. We use 2, 3 and 6 levels of stouting and several $\beta$-values in order to check the scaling behavior explicitly. The smearing will also significantly reduce the appearance of small eigenvalues related to short distance artifacts. This will improve the convergence rate of the solvers, as discussed in section 2.3. In the valence sector we use overlap fermions [11] with “UV filtering” to improve the locality without altering $\rho = 1$ [12].

2.2 Choice of parameters

*Setting the strange sea quark mass:* The approximate determination of the strange mass is done by $N_f = 3$ simulations: at a given $\beta$ we search for the quark mass where the relation

\[ \frac{m_{PS}}{m_V} = \sqrt{2m_K^2 - m_\pi^2}/m_\phi \]

(2.1)

is satisfied. We have determined the $\beta$ dependence of this approximate strange mass in a fairly large range ($\beta = 2.9 - 3.8$) and it turns out to be smooth.

*Matching sea and valence quarks:* The different discretizations in the sea and valence sectors lead to discretization error induced unitarity violating effects. As far as low-energy properties are concerned, these effects, as well as those associated with any mismatch between sea and valence quark masses, can be accounted for with the appropriate version of mixed action partially quenched chiral perturbation theory (MAPQXPT), as described in the accompanying proceedings contribution by L. Lellouch [13]. Accordingly, a precise matching of the sea and valence sector is not needed. Still, in order to remain relatively close to the unitary situation, we have one set of valence data where the pion and kaon masses of the two sectors are approximately matched.

*Overview of simulation points:* A brief summary of our ensembles is given in Tab.1.
2.3 Dynamical fermion algorithm

We aim to run simulations with 2+1 flavors, with pion masses approaching the physical point. To simulate the two light flavors we use the Hybrid Monte Carlo (HMC) [14] algorithm with even/odd preconditioned [3] clover fermions. However, in the regime of light quark masses the standard HMC suffers from “critical slowing down”, that is on top of the increased computational cost per trajectory, the autocorrelation times grow significantly. Several improvements over the standard version have been proposed, many of which can be combined. We use the following ones:

- multiple time-scale integration (“Sexton-Weingarten integration scheme”) [16] to be able to run the computationally most demanding part of the simulation (the inversion of the light fermion matrix) at a larger time-step then the comparatively less costly part,
- mass preconditioning (“Hasenbusch trick”) [17], to reduce jumps in the fermionic force and
- Omelyan integrator [18] to reduce the energy violations during the Molecular Dynamics (MD) part of the HMC.

The strange quark is included via the RHMC algorithm. This method is exact and highly efficient when combined with the Sexton-Weingarten integration scheme [19].

2.4 Mixed precision solver

The most time consuming part, both in valence and see sector calculations, is the (incomplete) fermion matrix inversion by means of a solver. In order to maintain reversibility, the MD part of the HMC algorithm has to be performed in double precision. The same holds true for propagator calculations at small quark masses, due to the large condition number of the fermion matrix involved. However, this does not imply that each fermion matrix multiplication needs to be done in double precision. In the valence sector we wish to solve

\[ D x = b \] (2.2)
with $D$ the overlap or clover operator to construct the correlator. In the sea sector we wish to solve

$$D^\dagger Dx = b \quad (2.3)$$

for the clover action to calculate the fermionic force within the MD. To accelerate the solvers it is, in either case, possible to use a single precision version of $D$ within a mixed precision solver. We find that there is basically no penalty in terms of the iteration count; the increase of the number of forward multiplications is well below 10%.

How a single precision calculation can be used to accelerate a solver is most transparent in
the valence sector where we use the relaxed GMRESR \cite{5} algorithm with a recursive SUMR \cite{4} preconditioning. In this scheme, the SUMR is merely used to calculate a low precision inversion. Therefore, the SUMR can be coded in single precision (except for global sums), even if the GMRESR requires double precision accuracy. Since almost all matrix multiplications are performed within the SUMR, the whole solver is dominated by the single precision matrix multiplication performance, resulting in a significant speedup (see Fig. 1). The gain is due to three effects:

- On a generic computer architecture the peak performance of the single precision solver will be larger than that of the double precision version.
- The performance of the solver is usually bound by the bandwidth to the system memory. Thus, on the same architecture, usually twice as many single precision than double precision numbers can be loaded from system memory per unit time.
- The single precision matrix vector multiplication routine requires half the memory of the double precision version. The inverter will fit into the cache for larger local lattice sizes and the range in which the algorithm scales with the number of nodes will improve (see Fig. 2).

2.5 Phase structure and algorithm stability

During the HMC evolution a number of observables is monitored to detect any potential instability of the algorithm. In Fig. 3 the energy violation $\Delta H$, the CG iteration number needed to reach the residue tolerance and the plaquette are shown for the run with 190 MeV pion mass. After the thermalization a stable distribution can be seen. When attempting a “thermal cycle” in the pion mass one finds no signs of a hysteresis. Moreover, “cold” and “hot” starts quickly lead to the same plaquette (see Fig. 4). Altogether, it seems that we are far from any potential bulk phase transition.

2.6 Overall performance and strong scaling analysis

Several improved versions of the HMC algorithm can be found in the literature. As shown in the left panel of Fig. 5, our algorithm is compatible with the performance reported in \cite{20, 21}.

The right panel shows the good scaling properties of our HMC variety with the number of CPUs of the Blue Gene/L of the Jülich Supercomputing Centre (JSC). Within errors, the curve is perfectly linear, very much as for the Wilson kernel shown in Fig 2. The bottom line is that we can simulate dynamical quarks in a regime well below 250 MeV.

Figure 3: $\Delta H$ (left), CG count (center) and plaquette (right) for the fat clover action at $m_π = 190$ MeV.
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Figure 4: Thermalized plaquette versus $m_\pi$ (left) and cold versus hot start plaquette at $\beta = 3.5$ (right).

Figure 5: Left: updated “Berlin Wall” plot – full circles correspond to the pre-2005 dynamical Wilson simulations, solid squares represent the algorithm of [21], open squares are this work. Right: Scaling of our algorithm with the number of CPUs.

3. Outlook

To illustrate the statistical quality of our results, Fig. 6 presents effective mass plateaus of charged pions, kaons and non-singlet $s\bar{s}$ pseudoscalar mesons, for our lightest sea pion at $\beta = 3.57$ (cf. Tab. 5) – both with clover (left) and overlap (right) valence quarks.

The performance and stability of our simulations, the statistical accuracy of our results, as well as our growing understanding of their chiral behavior [13] are very promising and we look forward to presenting phenomenological results, with controlled extrapolations to the physical point of 2+1 flavor QCD, in future publications.
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Figure 6: Mass plateaus for clover (left) and overlap (right) pions, kaons and etas at $m_\pi = 190$ MeV.

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